



CURRICULUM VITAE

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Biography

Scopus of the Last 5 Years

The Design of Android-Based Interactive Lean Manufacturing Application to Increase Students's Work Skill in Vocational High School: The Development and Validity. International Journal of Interactive Mobile Technologies, Hartanto S., 2022

Augmented Reality Technology as a Complement on Graphic Design to Face Revolution Industry 4.0 Learning and Competence: The Development and Validity. International Journal of Interactive Mobile Technologies, Huda A., 2021

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Needs analysis of gasoline engine learning based on competency problem based learning (CPBL). Systematic Reviews in Pharmacy, Amin B., 2020

Web of Science (WoS) of the Last 5 Years

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Google Scholar of the Last 5 Years

Development of E-Learning ICT Guidance at Hidayatul Musthafawiyah Salafiyah Islamic Boarding School. QALAMUNA: Jurnal Pendidikan, Sosial, dan Agama 15 (1), 203-218, 2023, AFN Padli, R Abdullah, A Huda, H Maksum, 2023

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Development of E-Office Information System in Administration Faculty of Engineering, State University of Padang. Jurnal Paedagogy 9 (3), 364-374, 2022, E Sabrina, D Irfan, A Huda, 2022

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Pengembangan Modul Pelatihan Desain Grafis dan Digital Printing Berbasis Flip Book. Jurnal Vokasi Informatika, 1-10, 2022, A Huda, F Firdaus, SA Qadir, S Rahmadani, W Febrianti, 2022

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Rancang Bangun Sistem Informasi Kenaikan Pangkat Guru Berbasis Web Dengan Menggunakan Framework Laravel Pada SMK Negeri 2 Kisaran. *ALGORITMA: JURNAL ILMU KOMPUTER DAN INFORMATIKA* 5 (2), 2021, FM Saragih, A Huda, 2021

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Membuat Media Pembelajaran Inovatif Dengan Aplikasi Articulate Storyline 3. UNP PRESS, 2021, IP Dewi, R Sofya, A Huda, 2021

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Pengembangan Modul Pembelajaran Lean Manufacturing Interaktif Berbasis Android Untuk Peningkatan Work Skills Siswa Smk. Penelitian Terapan, Leader: Suryo Hartanto, Implementation Year: 2023

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Pengembangan Model Pembelajaran Bolavoli Mandiri Bagi Mahasiswa Pada Masa Pandemi Covid-19. Pt-penelitian Terapan, Leader: Muhamad Sazeli Rifki, Implementation Year: 2022

Pengembangan Modul Pembelajaran Lean Manufacturing Interaktif Berbasis Android Untuk Peningkatan Work Skills Siswa Smk. Penelitian Terapan, Leader: Suryo Hartanto, Implementation Year: 2021

Pengembangan E-modul Berbasis Android Dalam Meningkatkan Prososial Anak Usia Dini Oleh Keluarga Di Kota Padang. Pdppt-penelitian Unggulan Perguruan Tinggi Dasar, Leader: Setiawati, Implementation Year: 2021

Pengembangan Media Animasi Digital Berbasis Hots (higher Order Thinking Skill) Di Program Studi Pendidikan Teknik Informatika Fakultas Teknik Universitas Negeri Padang. Penelitian Terapan, Leader: Asrul Huda, Implementation Year: 2020

Community Service of the Last 5 Years

Pelatihan Peningkatan Kemampuan Desain Grafis Dan Digital Printing Bagi Anggota Karang Taruna Kota Padang. Program Kemitraan Masyarakat (pkm), Leader: Asrul Huda, Implementation Year: 2022

Peningkatan Keterampilan Desain Kemasan Produk Kelompok Ekonomi Kreatif Kba Jorong Tabek Melalui Pelatihan Digital Printing. Program Kemitraan Masyarakat (pkm), Leader: Yasdinul Huda, Implementation Year: 2022

IPR's of the Last 5 Years

Panduan Pembuatan E Modul Berbasis Android Dalam Pengembangan Prososial Anak Usia Dini. Inventor: Setiawati, Ismaniar, Asrul Huda, Publication Date: 2021-11-12

Book of the Last 5 Years

Teknik multimedia dan animasi. ISBN: 9786021178805, Publisher: UNP Press, Year: 2021

Pengantar coding berbasis C/C++. ISBN: 9786021178874, Publisher: UNP Press, Year: 2021

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